

GigaDevice Semiconductor Inc.

基于 GD32 MCU 的 Dhryston 移植指南

应用笔记

AN164

1.0 版本

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1. 前言

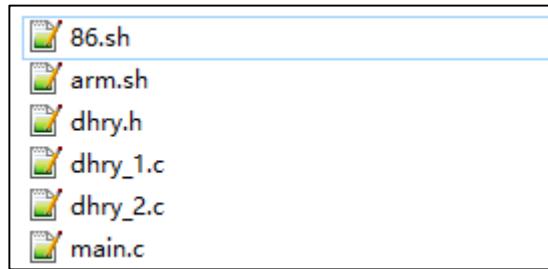
Dhystone 是测量 MCU 运算能力的最常见的基准测试程序之一，其主要目的是测试 MCU 的整数运算和逻辑运算的性能。

Dhystone 的测试原理是在单位时间内，测试 MCU 运行了多少次 Dhystone 程序，测试结果指标用单位 DMIPS/MHz 表示。DMIPS 是 Dhystone Million Instructions Per Second 的缩写，表示每秒处理的百万级机器语言指令数。

2. Dhystone 源码

Dhystone 源代码没有官方的下载渠道，但是网上源程序的下载来源也很多。我们从网上下载到 Version 2.1 的 C 语言版本，在本地解压打开后源文件如 [图 2-1. Dhystone 源文件](#) 所示：

图 2-1. Dhystone 源文件



3. Dhystone 移植

3.1. 工程配置

本 AN 以 GD32L23x, keil5 为例, 介绍 Dhystone 的移植与注意事项。由于 GD32L23x 为 ARM Cortex-M23 内核, 测试 Dhystone 的文件为 dhry.h, dhry_1.c, dhry_2.c。

在工程路径下新建一个 Dhystone 的文件夹, 并将 dhry.h, dhry_1.c, dhry_2.c 三个文件拷贝过去, 如[图 3-1. 工程目录结构](#), [图 3-2. Dhystone 文件](#)所示:

图 3-1. 工程目录结构

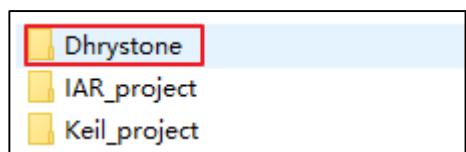
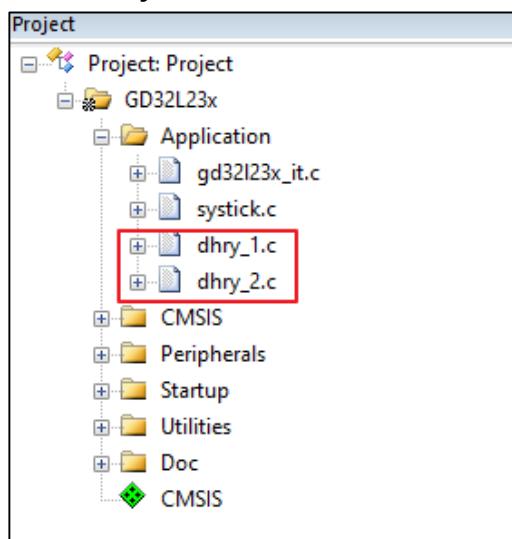


图 3-2. Dhystone 文件



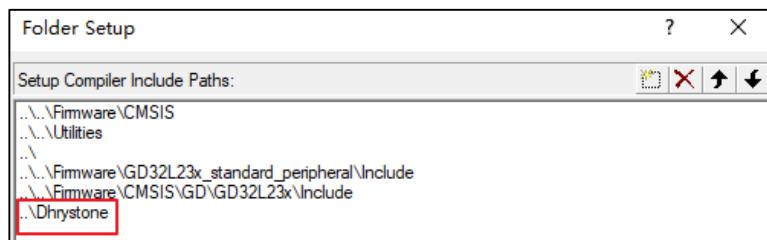
打开工程, 将 dhry_1.c, dhry_2.c 添加到工程中, 如[图 3-3. Dhystone 工程结构](#)所示:

图 3-3. Dhystone 工程结构



添加文件包含路径, 如[图 3-4. Dhystone 工程文件路径配置](#)所示:

图 3-4. Dhystone 工程文件路径配置



3.2. 代码修改

MCU 运行 Dhystone 测试代码需要计时和打印必要的信息，这里选择 TIMER1, TIMER2 和 USART1（供参考，可根据实际情况进行选择），配置 TIMER, USART 和对应的 GPIO 代码如表 3-1. 时钟配置, 表 3-2. USART 和 GPIO 配置, 表 3-3. TIMER 配置所示：

表 3-1. 时钟配置

```
void rcu_configuration(void)
{
    rcu_periph_clock_enable(RCU_USART1);
    rcu_periph_clock_enable(RCU_GPIOA);
    rcu_periph_clock_enable(RCU_TIMER1);
    rcu_periph_clock_enable(RCU_TIMER2);
}
```

表 3-2. USART 和 GPIO 配置

```
void usart_config(void)
{
    /* connect port to USARTx_Tx */
    gpio_af_set(GPIOA, GPIO_AF_7, GPIO_PIN_2);

    /* connect port to USARTx_Rx */
    gpio_af_set(GPIOA, GPIO_AF_7, GPIO_PIN_3);

    /* configure USART Tx as alternate function push-pull */
    gpio_mode_set(GPIOA, GPIO_MODE_AF, GPIO_PUPD_PULLUP, GPIO_PIN_2);
    gpio_output_options_set(GPIOA, GPIO_OTYPE_PP, GPIO_OSPEED_10MHZ, GPIO_PIN_2);

    /* configure USART Rx as alternate function push-pull */
    gpio_mode_set(GPIOA, GPIO_MODE_AF, GPIO_PUPD_PULLUP, GPIO_PIN_3);
    gpio_output_options_set(GPIOA, GPIO_OTYPE_PP, GPIO_OSPEED_10MHZ, GPIO_PIN_3);

    /* USART configure */
    usart_deinit(USART1);
    usart_baudrate_set(USART1, 115200U);
    usart_receive_config(USART1, USART_RECEIVE_ENABLE);
```

```

    usart_transmit_config(USART1, USART_TRANSMIT_ENABLE);
    usart_enable(USART1);
}
  
```

表 3-3. TIMER 配置

```

void timer_config(void)
{
    timer_parameter_struct timer_initpara;

    /* deinit TIMER */
    timer_deinit(TIMER1);
    timer_deinit(TIMER2);

    /* initialize TIMER init parameter struct */
    timer_struct_para_init(&timer_initpara);

    /* TIMER1 configuration */
    timer_initpara.prescaler      = ((clk/1000000)*2 -1);
    timer_initpara.alignedmode    = TIMER_COUNTER_EDGE;
    timer_initpara.counterdirection = TIMER_COUNTER_UP;
    timer_initpara.period         = 9999;
    timer_initpara.clockdivision  = TIMER_CKDIV_DIV1;
    timer_init(TIMER1, &timer_initpara);

    /* TIMER2 configuration */
    timer_initpara.prescaler      = 0;
    timer_initpara.alignedmode    = TIMER_COUNTER_EDGE;
    timer_initpara.counterdirection = TIMER_COUNTER_UP;
    timer_initpara.period         = 9999;
    timer_initpara.clockdivision  = TIMER_CKDIV_DIV1;
    timer_init(TIMER2, &timer_initpara);

    timer_master_slave_mode_config(TIMER1, TIMER_MASTER_SLAVE_MODE_ENABLE);
    timer_master_output_trigger_source_select(TIMER1, TIMER_TRI_OUT_SRC_UPDATE);

    timer_master_slave_mode_config(TIMER2, TIMER_MASTER_SLAVE_MODE_ENABLE);
    timer_slave_mode_select(TIMER2, TIMER_SLAVE_MODE_EXTERNAL0);
    timer_input_trigger_source_select(TIMER2, TIMER_SMCFG_TRGSEL_ITI0);

    /* enable TIMER */
    timer_enable(TIMER1);
    timer_enable(TIMER2);
}
  
```

在 dhry_1.c 文件的 main 函数需要做一些修改，main 函数修改后如[表 3-4. main 函数修改](#)所示：

表 3-4. main 函数修改

```

int main (void)
{****

/* main program, corresponds to procedures          */
/* Main and Proc_0 in the Ada version           */

{
    One_Fifty      Int_1_Loc;
    REG  One_Fifty      Int_2_Loc;
    One_Fifty      Int_3_Loc;
    REG  char          Ch_Index;
    Enumeration     Enum_Loc;
    Str_30          Str_1_Loc;
    Str_30          Str_2_Loc;
    REG  int           Run_Index;
    REG  int           Number_Of_Runs;

    clk = rcu_clock_freq_get(CK_APB1);

    Next_Ptr_Glob = (Rec_Pointer) malloc (sizeof (Rec_Type));
    Ptr_Glob = (Rec_Pointer) malloc (sizeof (Rec_Type));

    Ptr_Glob->Ptr_Comp           = Next_Ptr_Glob;
    Ptr_Glob->Discr              = Ident_1;
    Ptr_Glob->variant.var_1.Enum_Comp = Ident_3;
    Ptr_Glob->variant.var_1.Int_Comp = 20;
    strcpy (Ptr_Glob->variant.var_1.Str_Comp,
            "DHRYSTONE PROGRAM, SOME STRING");
    strcpy (Str_1_Loc, "DHRYSTONE PROGRAM, 1'ST STRING");

    Arr_2_Glob [8][7] = 10;

    /* Was missing in published program. Without this statement,      */
    /* Arr_2_Glob [8][7] would have an undefined value.             */
    /* Warning: With 16-Bit processors and Number_Of_Runs > 32000,   */
    /* overflow may occur for this array element.                   */

    rcu_configuration();
    usart_config();

    printf ("Dhystone Benchmark, Version 2.1 (Language: C)\n\r");

    Number_Of_Runs = 1000000;
}

```

```
printf ("Execution starts, %d runs through Dhystone\n\r", Number_Of_Runs);

timer_config();

Begin_Time = timer_counter_read(TIMER2)*10000 + timer_counter_read(TIMER1);
for (Run_Index = 1; Run_Index <= Number_Of_Runs; ++Run_Index)
{

    Proc_5();
    Proc_4();
    /* Ch_1_Glob == 'A', Ch_2_Glob == 'B', Bool_Glob == true */
    Int_1_Loc = 2;
    Int_2_Loc = 3;
    strcpy (Str_2_Loc, "DHRYSTONE PROGRAM, 2'ND STRING");
    Enum_Loc = Ident_2;
    Bool_Glob = ! Func_2 (Str_1_Loc, Str_2_Loc);
    /* Bool_Glob == 1 */
    while (Int_1_Loc < Int_2_Loc) /* loop body executed once */
    {
        Int_3_Loc = 5 * Int_1_Loc - Int_2_Loc;
        /* Int_3_Loc == 7 */
        Proc_7 (Int_1_Loc, Int_2_Loc, &Int_3_Loc);
        /* Int_3_Loc == 7 */
        Int_1_Loc += 1;
    } /* while */
    /* Int_1_Loc == 3, Int_2_Loc == 3, Int_3_Loc == 7 */
    Proc_8 (Arr_1_Glob, Arr_2_Glob, Int_1_Loc, Int_3_Loc);
    /* Int_Glob == 5 */
    Proc_1 (Ptr_Glob);
    for (Ch_Index = 'A'; Ch_Index <= Ch_2_Glob; ++Ch_Index)
    /* loop body executed twice */
    {
        if (Enum_Loc == Func_1 (Ch_Index, 'C'))
        /* then, not executed */
        {
            Proc_6 (Ident_1, &Enum_Loc);
            strcpy (Str_2_Loc, "DHRYSTONE PROGRAM, 3'RD STRING");
            Int_2_Loc = Run_Index;
            Int_Glob = Run_Index;
        }
    }
    /* Int_1_Loc == 3, Int_2_Loc == 3, Int_3_Loc == 7 */
    Int_2_Loc = Int_2_Loc * Int_1_Loc;
```

```
Int_1_Loc = Int_2_Loc / Int_3_Loc;
Int_2_Loc = 7 * (Int_2_Loc - Int_3_Loc) - Int_1_Loc;
/* Int_1_Loc == 1, Int_2_Loc == 13, Int_3_Loc == 7 */
Proc_2 (&Int_1_Loc);
/* Int_1_Loc == 5 */

} /* loop "for Run_Index" */

/*****************/
/* Stop timer */
/*****************/
timer_disable(TIMER1);
timer_disable(TIMER2);
End_Time = timer_counter_read(TIMER2)*10000 + timer_counter_read(TIMER1);
User_Time = End_Time - Begin_Time;

Dhystones_Per_Second = (double) Number_Of_Runs / (User_Time / 1000000);
Vax_Mips = Dhystones_Per_Second / 1757.0;

printf ("Run time is: %6.6f \n\r", User_Time/1000000);
printf ("Dhystones per Second: %6.1f \n\r", Dhystones_Per_Second);
printf ("Vax_Mips is: %6.1f \n", Vax_Mips);
printf ("\n");
printf("MCU CK_SYS frequency is: %d\n\r%d\n\r", rcu_clock_freq_get(CK_AHB));
printf("DMIPS/MHz is: %f \n", (double)Vax_Mips / (rcu_clock_freq_get(CK_AHB)/1000000));
while(1);
}
```

4. 测试结果

本文档以代码运行在 Flash 中为例，分别设置 Number_Of_Runs 为 500000 和 10000000，其中 Dhystones_Per_Second = 运行次数 / 运行时间，Vax_Mips = Dhystones_Per_Second / 1757.0， DMIPS/MHz = Vax_Mips / 主频。对应的测试结果如 [图 4-1. Dhystone 测试 1](#)，[图 4-2. Dhystone 测试 2](#) 所示：

图 4-1. Dhystone 测试 1

```
Dhystone Benchmark, Version 2.1 (Language: C)
Execution starts, 500000 runs through Dhystone
Run time is: 14.289064
Dhystones per Second: 34991.8
Vax_Mips is: 19.915649
MCU CK_SYS frequency is: 64000000
DMIPS/MHz is: 0.311182
```

图 4-2. Dhystone 测试 2

```
Dhystone Benchmark, Version 2.1 (Language: C)
Execution starts, 1000000 runs through Dhystone
Run time is: 28.578126
Dhystones per Second: 34991.8
Vax_Mips is: 19.915649
MCU CK_SYS frequency is: 64000000
DMIPS/MHz is: 0.311182
```

5. 版本历史

表 5-1. 版本历史

版本号.	说明	日期
1.0	首次发布	2023 年 10 月 30 日

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